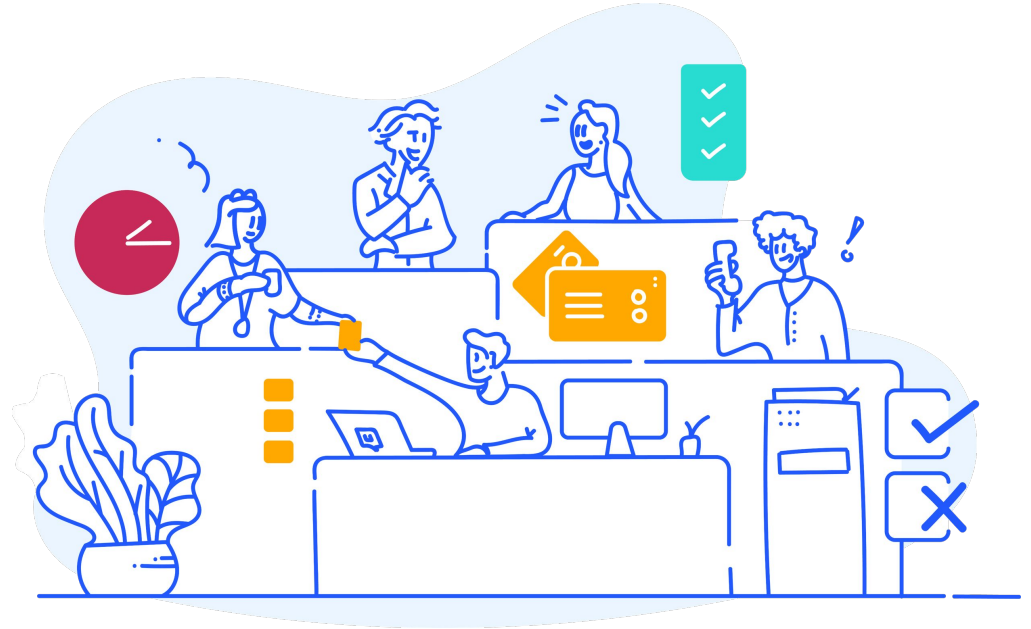


# UserTesting Overview & Use Cases



# UserTesting: The Human Insight Platform

# UserTesting helps us discover *'the why'* behind every data point

With Human Insights, we understand **context and intent** behind customer choices and behaviors, to help us:

- effectively satisfy customer needs
- drive repeat engagement and more business
- influence positive word of mouth and recommendations



It is difficult to explain customer attitudes or behaviors *based on quantitative data alone* (e.g. analytics we observe from a flow or A/B experiment).

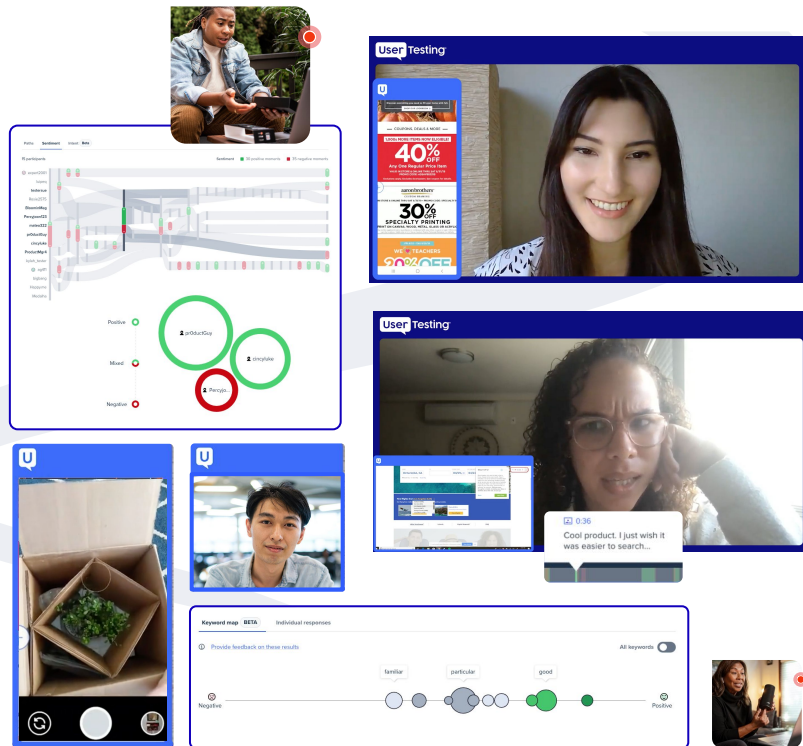
We can measure conversion and actions taken but not:

- **Why** are customers dropping off at this point?
- **What** are they struggling with?
- **How** can we design more effective solutions to their problems?

# Fast Feedback and Insights

See and hear real people as they engage with products, apps, and experiences

- Capture perspectives from your target audience within just a few hours
- Gather feedback on mobile apps, live websites, prototypes, and more
- Easy to use platform for all teams
- Access to a library of 100+ templates
- AI-powered analysis and insights

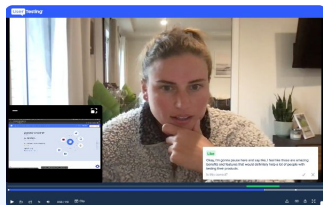


# How UserTesting works



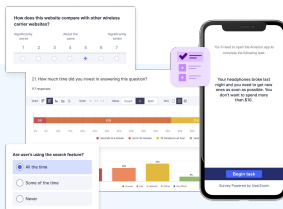
## Target Diverse Audiences

Quickly find and reach your target audiences from any of our purpose-built or partner networks.



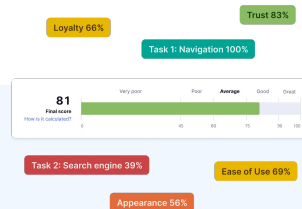
## See Experiences Firsthand

See and hear real people share their perspectives as they interact with your experiences, including products, apps, and brands.



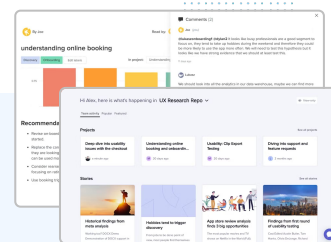
## Validate Findings with Confidence

Discover insights with machine-learning powered dashboards and visualizations. Validate learnings with higher sample-size studies.



## Measure & Benchmark Performance

Benchmark your experiences over time and vs. your competitors. Identify areas for opportunity and measure impact over time.

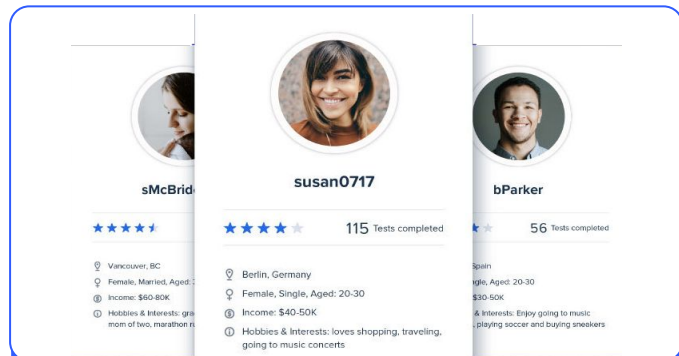


## Share Findings & Amplify Insights

Store, analyze, and collaborate with a centralized Insights Hub. Share insights via email, Slack, and more.

# Get high-quality perspectives, fast and at scale

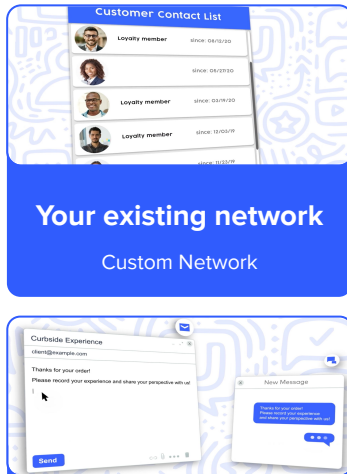
## Multiple ways to target your audience



The image shows three user profiles from the UserTesting Contributor Network. Each profile includes a circular profile picture, a username, a star rating, the number of tests completed, and a list of demographic and interest details.

Profile	Username	Rating	Tests Completed	Details
1	sMcBrid	★★★★★	-	Vancouver, BC Female, Married, Aged: 20-30 Income: \$40-80K Hobbies & Interests: mom of two, marathon runner
2	susan0717	★★★★☆	115	Berlin, Germany Female, Single, Aged: 20-30 Income: \$40-50K Hobbies & Interests: loves shopping, traveling, going to music concerts
3	bParker	★★★☆☆	56	Spain Male, Single, Aged: 20-30 Income: \$30-50K Hobbies & Interests: Enjoy going to music, playing soccer and buying sneakers

**Our network**  
UserTesting Contributor Network



The image shows two ways to reach a network. On the left, a 'Customer Contact List' with columns for 'Loyalty member' and 'Since'. On the right, a screenshot of an email invitation from 'Curbside Experience' to 'henri@curbside.com' asking for a perspective on a new message.

**Your existing network**  
Custom Network

**Any network you can reach with a link**  
Invite Network

## Unmatched speed, quality, & scale

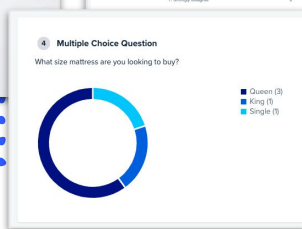
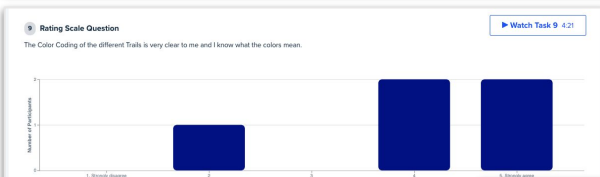
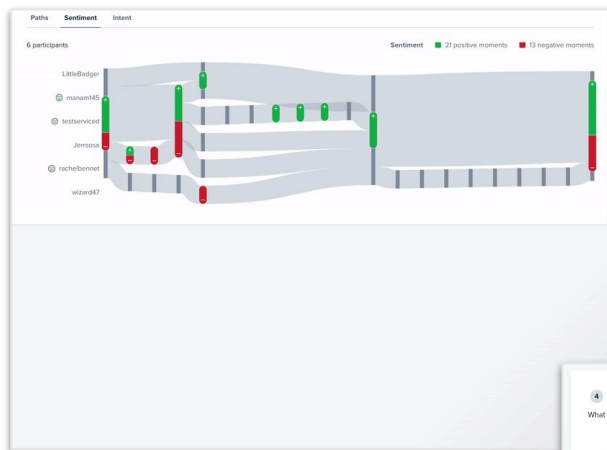
- With the UserTesting Contributor Network, **>80% of CxNs delivered in just a few hours**
- **80%+ of rated sessions receive a 4 or a 5 rating from customers**
- Customers generate over **1M CxNs each year, representing tens of millions of minutes of video.**

# Intelligent Visualizations and Insights

AI-powered features, trained on proprietary data and models, automatically surface actionable insights

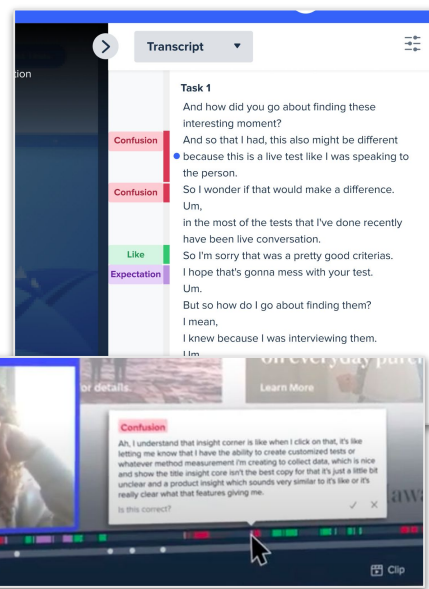
## Powerful Interactive Visualizations

Interactive Path Flows: sentiment paths & intent paths, friction detection, click maps, metrics and more



## AI-Powered Insights

ML-based smart tags, highlight reels, transcripts, insight summaries, and more



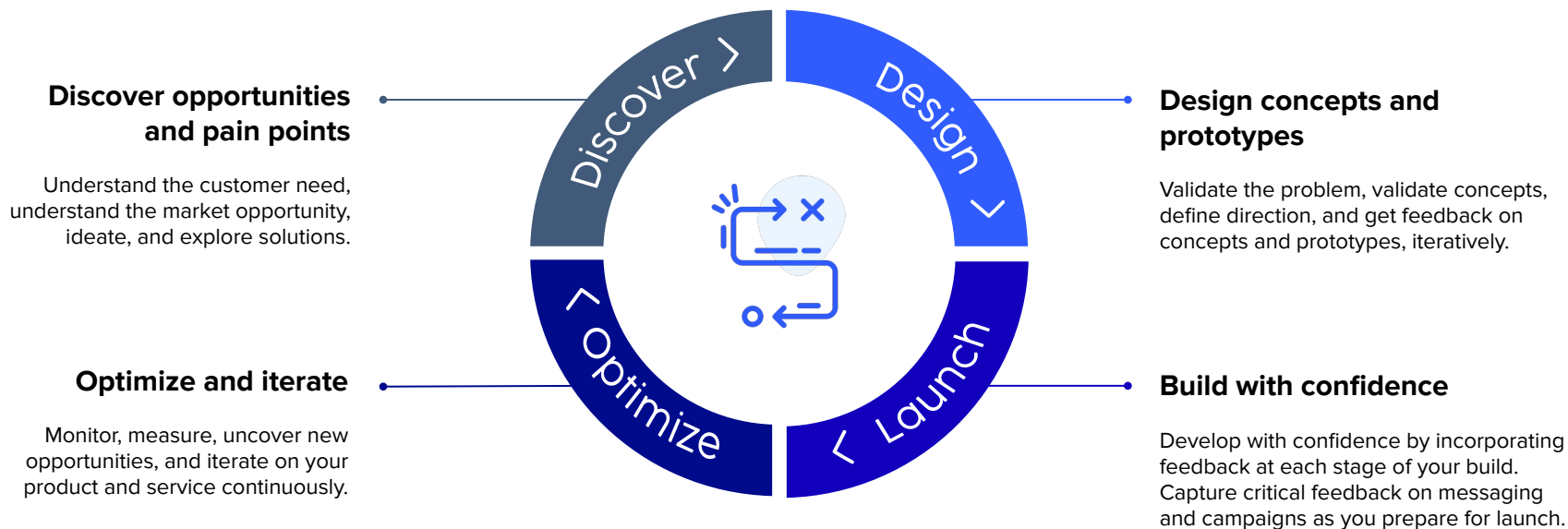
# Imagine what's possible

Learn about common use cases

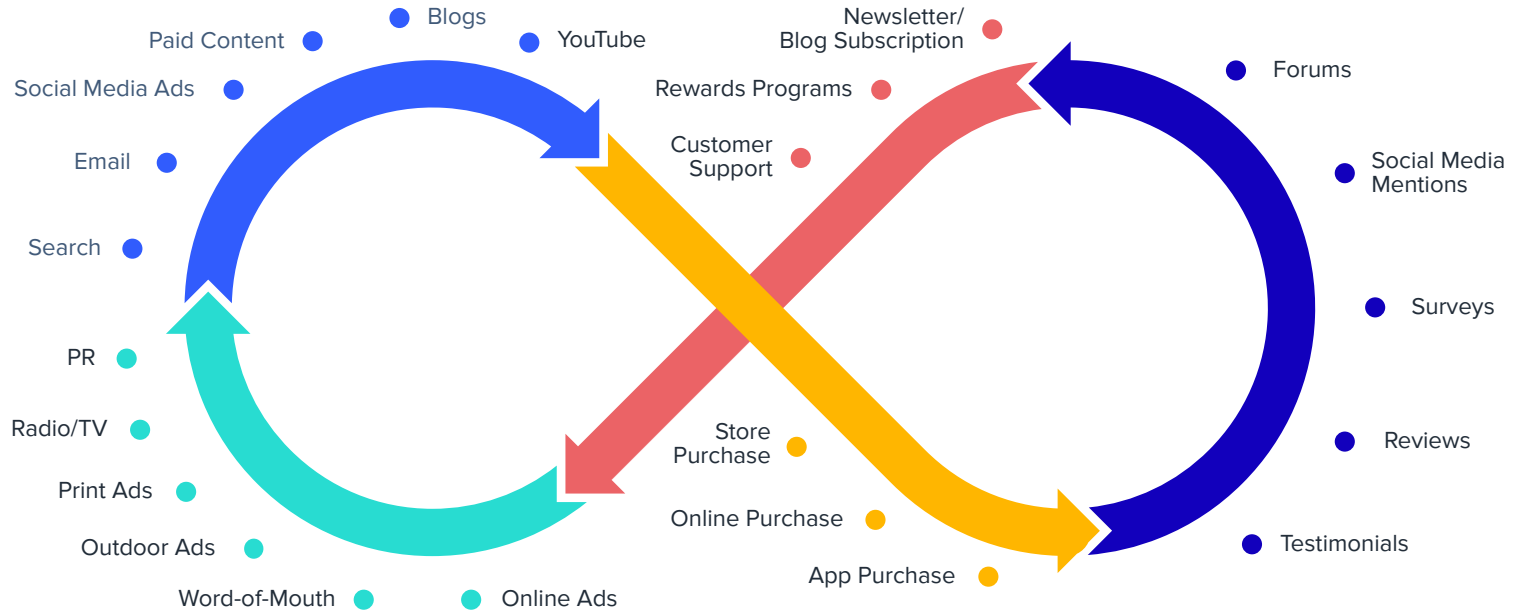


# Transform the way products and experiences are built

Learn from customers early in the process. Build and iterate with confidence.



# Touchpoints and Research Across the Customer Journey



# Use a variety of methods to connect with people

## Inform requirements

- Comparative assessment
- Task analysis
- Bench research
- Pluralistic walkthrough

## Understand the problem space

- Interviews
- Ethnographic studies
- Diary studies
- Contextual inquiry

## Understand people

- Surveys
- Observation and field studies
- Persona interviews
- Accessibility needs
- Journey mapping
- User stories

## Uncover gaps

- Sales & support interviews
- Support call monitoring
- Phone/video interviews

## User needs

Do people need a solution?



## Discovery

Needs, goals, gaps

## Usability

Can people use the solution?



## Delivery

Direction, evaluation, comparison

## Explore the solution space

- Preference testing
- Concept testing
- Card sorting
- Participatory design
- Prototype testing

## Competitive evaluation

- Comparative usability testing
- Brand perception testing

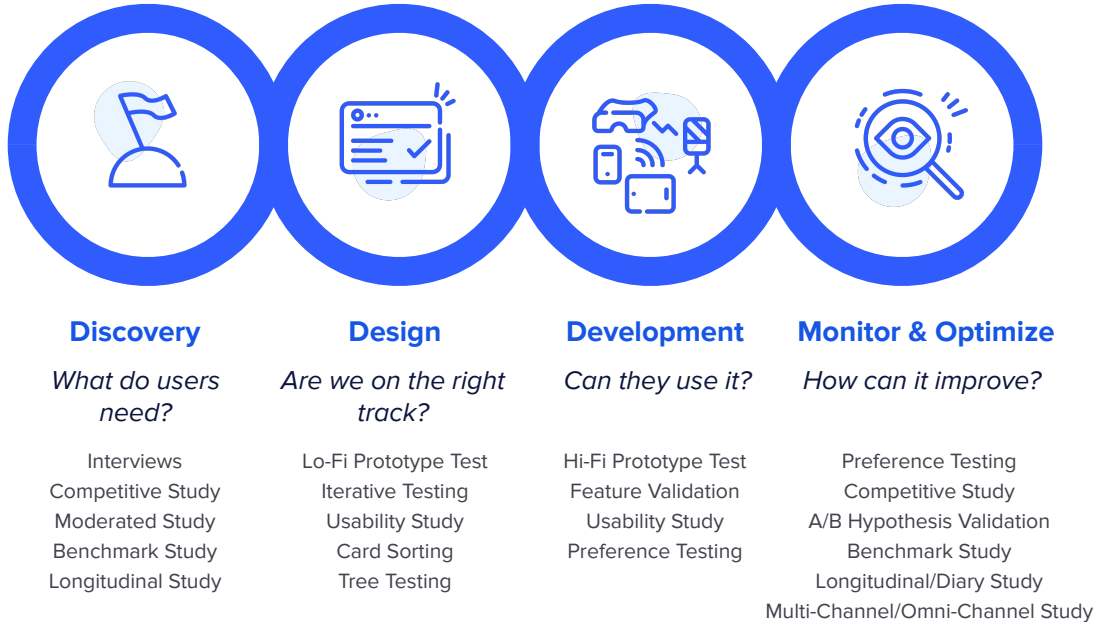
## Test the solution

- Heuristic evaluation
- Quantitative usability testing
- Qualitative usability testing
- First click testing
- Eye tracking
- Tree testing

## Track the experience

- A/B Testing
- Clickstream/Analytics
- Customer feedback
- Benchmarking
- Accessibility evaluation
- Bug review
- Search log analysis

# Map project stage to associated methodologies



# Use Cases

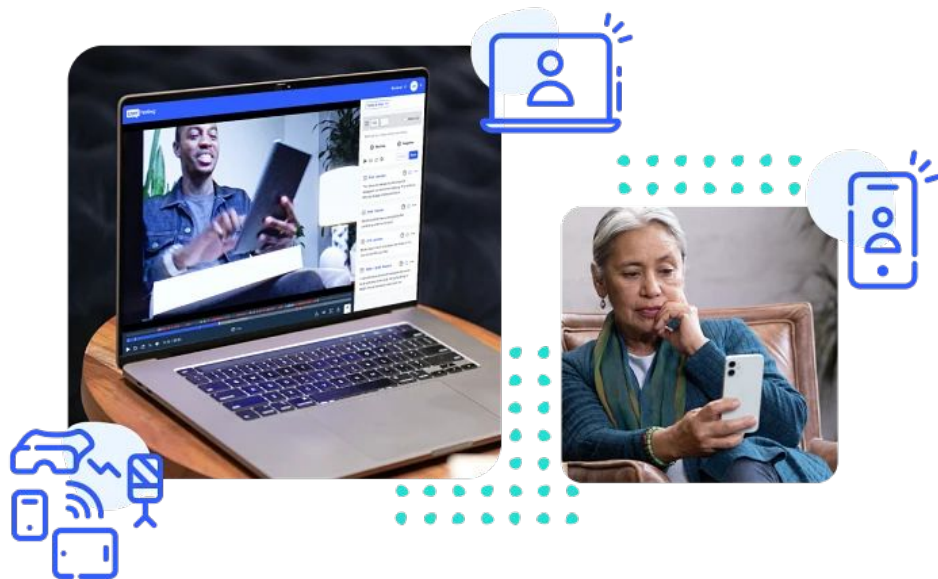


# Explore New Opportunities and Uncover Needs

- Connect with participants to develop a deeper understanding of user needs
- Understand problems and opportunities
- Identify opportunities for innovation
- Determine product strategy and inform roadmap

## Project / Task Types

- Survey
- Live Conversation (Moderated)
- Diary Studies using Unmoderated Mobile Tests



# Record Real World Experiences

Understand what people do by having them show you:

- Their life at home
- How they shop in stores
- How they experience your brand
- In person agency experience
- How they do their jobs, etc.

## Project / Task Types

- Unmoderated Mobile Tests

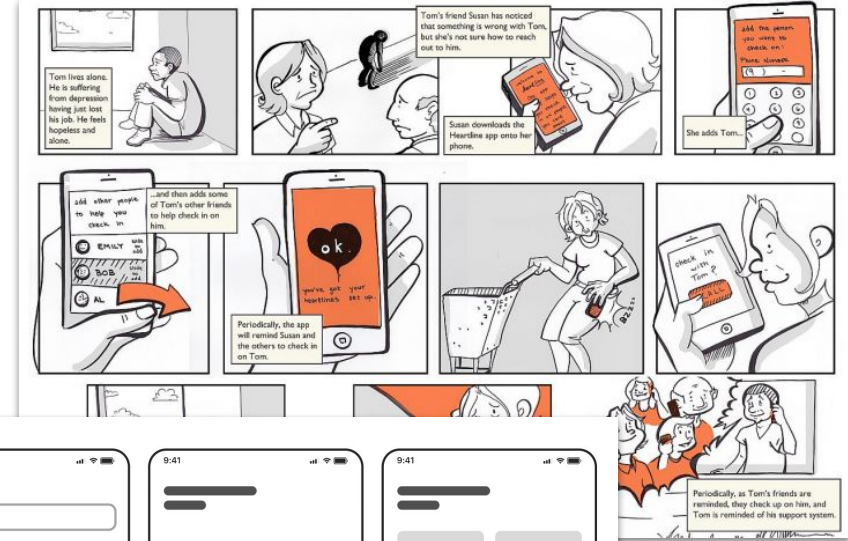


# Obtain Early Feedback

- Learn about users' perceptions, attitudes, and preferences
- Understand first impressions (e.g., Ad, Homepage Design)
- Determine effectiveness of Call-to-Action areas

## Project / Task Types

- Survey
- Unmoderated Study - Image, Video or Audio assets



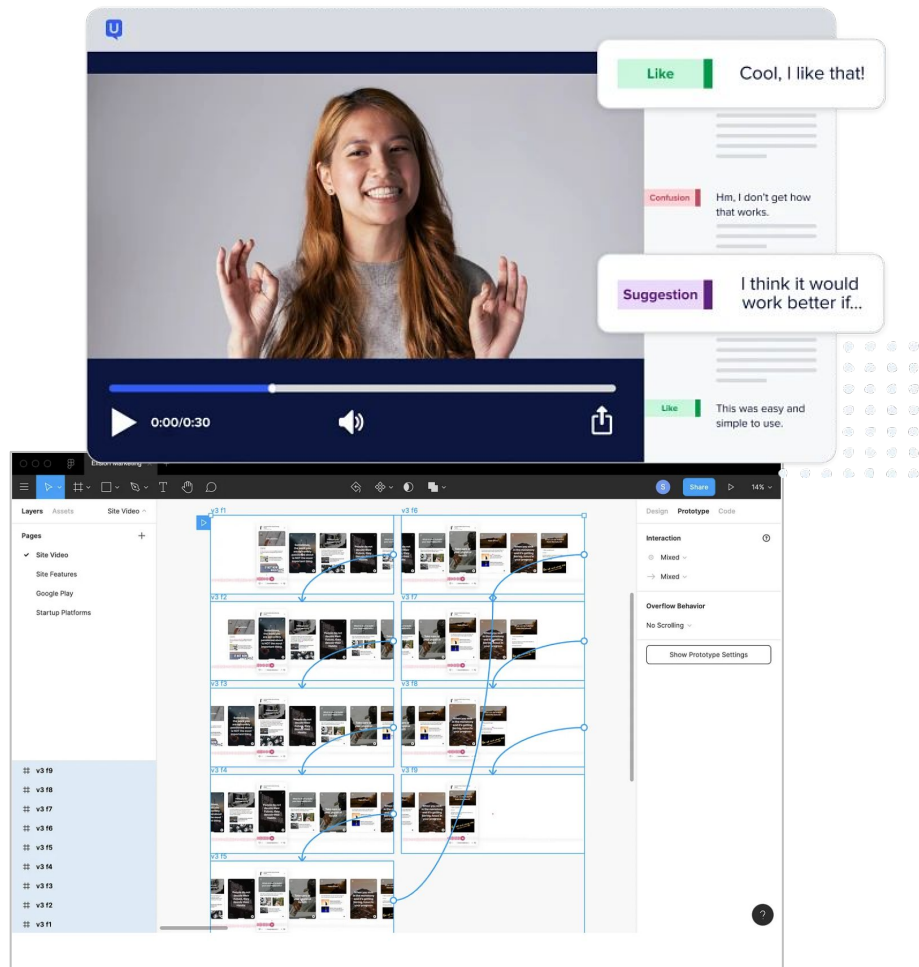


# Identify Usability Issues

- Learn if users can find relevant information
- Find out if users can complete core tasks
- Understand pain points
- How usable is this new prototype, and how can I improve it?
- Where are users dropping off in the journey?
- What might be difficult for users to find?

## Project / Task Types

- Unmoderated Study - Navigation tasks, Verbal tasks, Survey questions
- Live Conversation (for complex prototypes or applications)

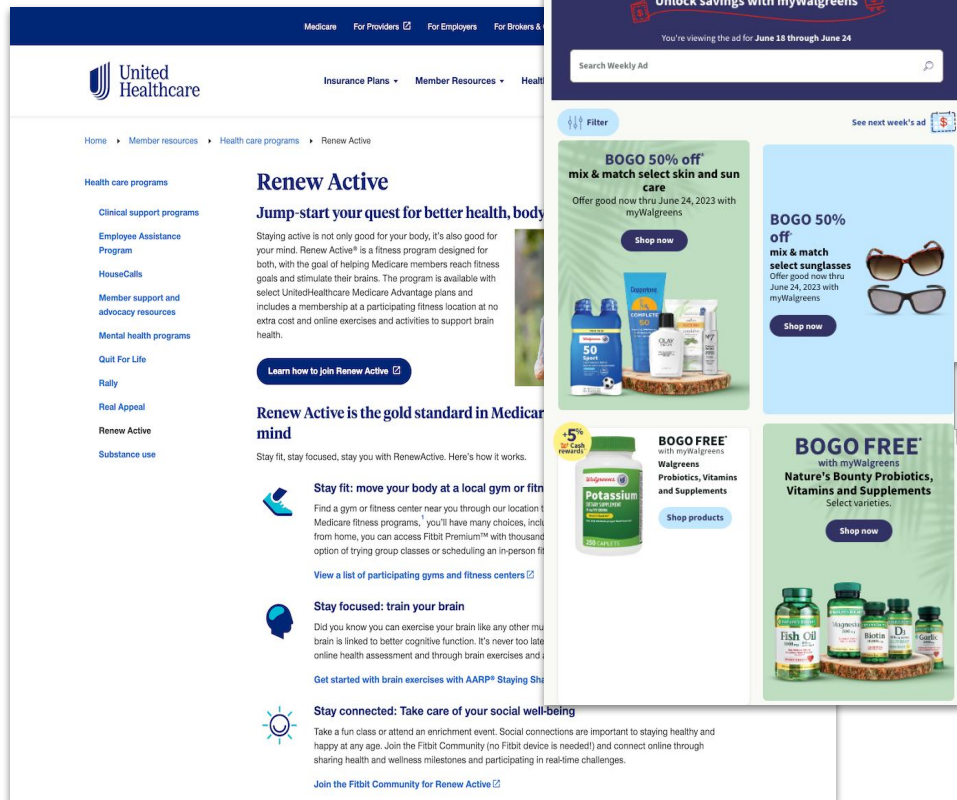


# Determine if your Content Resonates

- Get feedback on your marketing and sales materials, emails, ads, social media and more
- Learn if your content meets users' needs and how it helps them accomplish their tasks
- Understand attitudes
- Test clarity and comprehension, visual appeal, photos, videos and more
- Learn what customers would do next

## Project / Task Types

- Survey
- Unmoderated Study - Image, Video or Audio assets
- Cart Sort

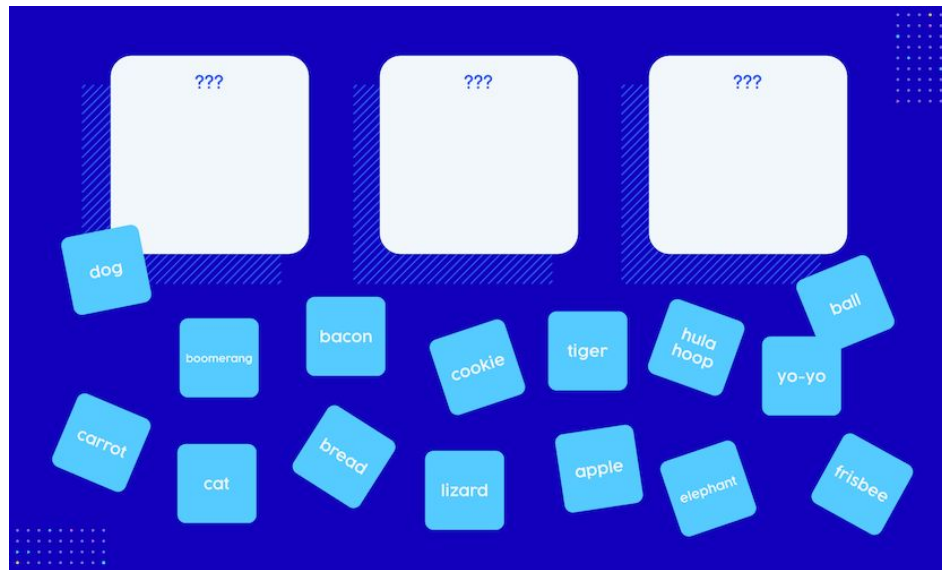


# Improve Findability and Navigation

- How do users group content together?
- How should we label our site/app menus?
- Do our menu items make sense?
- Can users quickly find what they need from our proposed new menus?
- Does the way we structure content make sense?
- Would this new menu structure improve navigation?

## Project / Task Types

- Cart Sort
- Tree Test

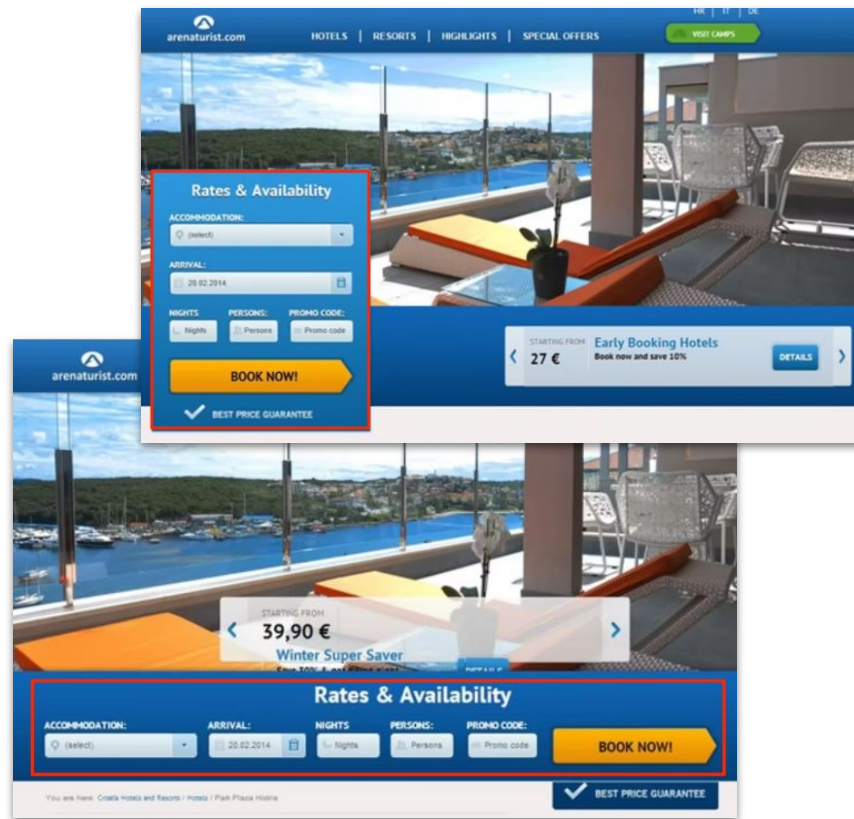


# Optimize Designs, Test and Iterate

- Compare options, refine and iterate during the design phase
- Determine if users notice call-to-action buttons
- Understand which version is most appealing / most effective
- Complement quantitative A/B product testing with qualitative studies on UT

## Project / Task Types

- Unmoderated Study - Balanced Comparison
- Unmoderated study - Navigation tasks, Verbal tasks, Survey questions

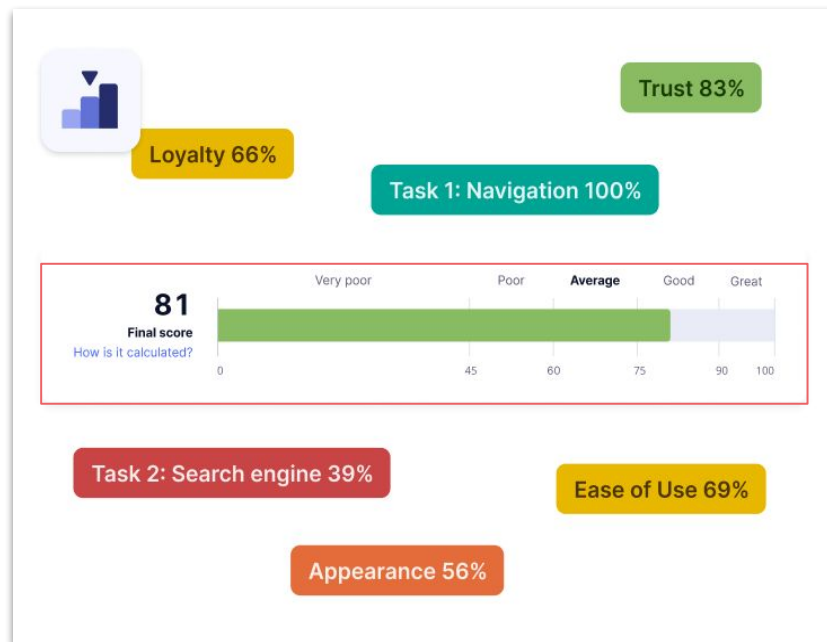


# Measure the Product Experience

- Measure the impact of revenue critical experiences over time and against competitors
- How are customer attitudes changing?
- Understand pain points of the current experience
- Learn what currently works well
- Determine how redesign efforts impacts the User Experience
- Determine impact of UX Research on business KPIs

## Project / Task Types

- SUS+ (System Usability Scale)
- QXscore - *coming in early 2025!*



# Learn how you Compare

- Understand how site compares to other government agencies
- Uncover opportunities for improvement
- Determine if we need to invest in new functionality a competitor has

## Project / Task Types

- Balanced Comparison
- Unmoderated study - Navigation tasks, Verbal tasks, Survey questions
- SUS+ (System Usability Scale)
- QXscore - *coming in early 2025!*

Your Brand



Competitor

